

Worship Commission Job Description

Revised August 2014 by Jeremy Nafziger

Responsibilities

The Worship Commission plans worship series, serves as a resource to worship leaders, and considers, with pastoral team, the direction and content of worship at Community Mennonite Church. The commission finds and schedules worship leaders, song leaders, instrumentalists, and other people who participate in worship. While those leaders usually plan the details of a given service, Worship Commission is responsible for what happens before, during, and in response to worship: preparation of the worship space, communicating with the congregation prior to the service, and considering the responses of the congregation to worship.

Specifically:

1. Worship Commission will be kept informed of pastoral concerns regarding worship and work with pastors to lead worship that is relevant, meaningful, creative, and inspiring.
2. Worship Commission will seek ways to involve the many gifts within the congregation and to provide a variety of music styles.
3. Worship Commission will coordinate with pastoral team and worship leaders for the purpose of providing visual arts that tie into the theme and content.
4. Worship Commission will maintain a master worship calendar to schedule all the elements of Sunday morning services and special services and to track information about worship services. The commission will also maintain a guide for worship planners and provide additional resources as needed.
5. Worship Commission will review annually the financial needs of the committees and present budget requests in writing to the finance committee. The commission will stay within budget guidelines; over spending must be approved by the finance committee and council.
6. Worship Commission will evaluate its work and methods every three years, or more often as needed. The commission is accountable to Church Council, which will determine if and when written reports are required for council or for the congregation.
7. Worship Commission meets 8 to 10 times per year.

Membership

The Worship Commission comprises the following members.

1. Chair. Nominated by the Gift Discernment Committee and affirmed by the congregation for a three-year term. Responsible for the function of this commission and for serving as a member of Church Council. The chair's primary responsibilities are to lead the efforts of the Worship Commission and to coordinate communication between council and the Worship Commission.
2. Pastoral Team Representative. As determined by Pastoral Team.

3. Worship Arts Representative. Member of Worship Arts committee chosen by that committee to function as a member of Worship Commission and to coordinate worship arts needs, ideas, and requirements between the committee and the commission.
4. Members at Large. Three to four people who participate in Worship Commission discussions and assist with some aspect of worship planning. This may include scheduling, music, worship leading, or something else. Members at large should be chosen so that their gifts and responsibilities are complementary; whether more members are needed should depend on whether additional responsibilities need to be assigned.
5. Youth Representative. Optional, depending on interest.

Committees

Worship Commission is responsible for these committees:

1. Worship Arts.
2. Ushers.
3. Sound System.

Worship Commission will accept and process agenda sent from these committees, and will make decisions for these committees when the committees do not have the authority to make those decisions.

Current Members

- Chair: Jeremy Nafziger 14
- Pastoral Team Representative: Jennifer Davis Sensenig
- Members at Large: Joyce Peachy Lind 14, Brendan Derstine 14, Terry Burkhalter 15, Mandi Stoll 14
- Jodi Nisly Hertzler (Worship Arts Representative) 15
- Olivia Smucker 14 (Youth Representative)
- [Worship Arts Committee](#) (Chair: Carmen Wyse 14)
- [Ushers Committee](#) (Coordinator: Jim Bishop 15)
- [Sound System Volunteers](#) (Chair: Jim Miller 14)
- Gifts Discernment Representative: Kristina Yoder